# **Measurement (time)**

#### HERE'S THE MATHS

At this stage, your child is learning to tell the time using an analogue clock, as shown here, rather than a digital clock.



Any time up to and including half past is described as being 'past' the hour. Any time after half past is described as being 'to' the next hour.

## ACTIVITY

#### What to do

 Set a timer on your watch or clock to go off at various five-minute intervals during the day. Ask your child to use an analogue watch or clock to tell you what the time is when the timer goes off.

You will need:

- watch or clock with a timer
- analogue watch or clock

#### Variation

• Include 'o'clock', 'half', 'quarter past' and 'quarter to' times to reinforce previous learning.









Date:

Name: \_\_\_\_\_

## MATH\$ TOPIC\$

These are the maths topics your child will be working on during the next three weeks:

- Multiplication and division
- Fractions
- Measurement (time)

### **KEY MATHEMATICAL IDEA\$**

During these three weeks your child will be learning to:

- recognise multiples of 2, 5 and 10
- recognise and find fractions of a set of objects
- tell the time to five minutes.

#### **TIPS FOR GOOD HOMEWORK HABITS**

Encourage your child to ask questions if they don't understand a task in their homework or want to know more.

## **Multiplication and division**

### HERE'S THE MATHS

- Multiples of 2 have an even number of ones, so the number must end in 0, 2, 4, 6 or 8, e.g. 12, 36, 58, 70, 84.
- Multiples of 5 have 0 or 5 ones, e.g. 15, 40, 75.
- Multiples of 10 must have 0 ones, e.g. 20, 50, 80.

So, numbers ending in 0 are multiples of 2, 5 and 10.

### ACTIVITY

#### What to do

- Write four headings on your piece of paper: 'multiples of 2', 'multiples of 5', 'multiples of 10' and 'not a multiple of 2, 5 or 10'.
- Shuffle the two sets of pieces of paper and put them face down in front of you.
- Take turns to reveal the top card on each pile and put them side by side away from the pile to show a 2-digit number (or 1-digit if the blank card has been turned over for the tens). Repeat until one 1-digit and nine 2-digit numbers have been created.
- You will need:
- 20 small pieces of paper (0 to 9 written on 10 pieces for the ones set and 1 to 9 plus a blank piece for the tens set)
- pencil and paper (per person)
- timer (or phone with timer)
- Set a timer for 30 seconds and write each of the 10 numbers under at least one of the headings.
- Swap pieces of paper and check each other's working, giving 1 point for every correctly placed number. The winner is the player with the most points.

#### Variation

- Increase the time allowed to 45 seconds or 1 minute if needed.
- Subtract 1 point for every incorrectly placed number.



# **Fractions**

### HERE'S THE MATHS



You will need:

• 24 very similar small objects

• 8 small pieces of paper  $\left(\frac{1}{2} \text{ of } 6\right)$ 

 $\frac{1}{2}$  of 18,  $\frac{1}{4}$  of 16,  $\frac{1}{4}$  of 24,  $\frac{1}{3}$  of

12,  $\frac{1}{3}$  of 21,  $\frac{3}{4}$  of 8,  $\frac{3}{4}$  of 20

written on them)

such as buttons or dried beans

## ACTIVITY

### What to do

- Shuffle the pieces of paper and put them face down in a pile.
- Take turns to turn over the top piece of paper, count out the total number of objects and then create the fraction shown.
- Keep the piece of paper if you both agree the answer is correct. Return the piece of paper to the bottom of the pile if the answer is incorrect.
- The winner is the player with the most pieces of paper when there is none left in the pile.

## **QUESTIONS TO ASK**

